

Selfbondage Motion Detector 1.1

Instruction Manual



CAUTION!!



- Do not use this program without at least one back up release method.
- Use it only on laptops or computers connected to an UPS system.
- Test the program before using it on real sessions.
- Follow the instructions given below and in case of doubt [contact](#) the creator.

To learn more about selfbondage and safety tips
please visit:



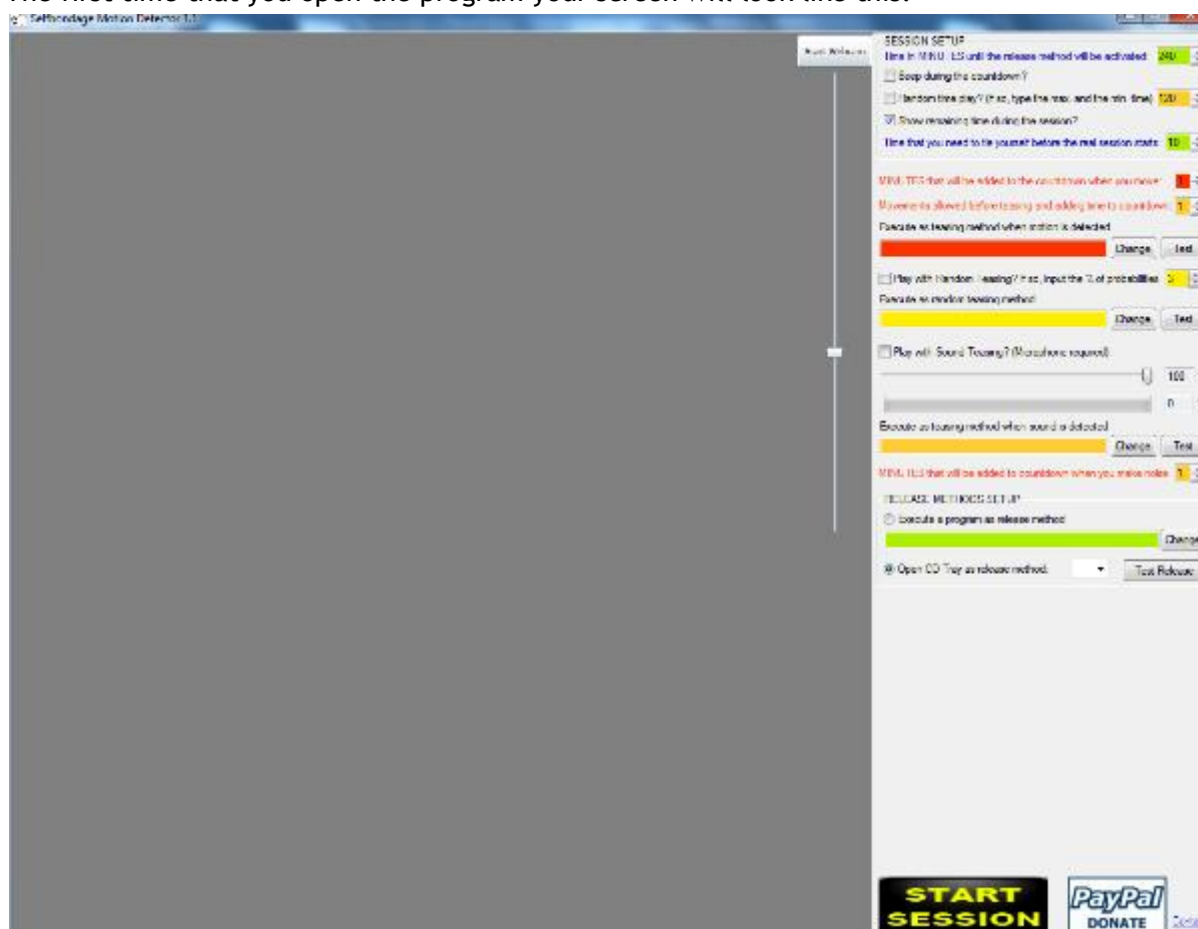
In order to run the Selfbondage Motion Detector 1.1 uses a html file that is the one that makes the motion detection and shows the webcam stream on screen. So you'll have to have a folder named webcam in the same folder from where you are running the Selfbondage Motion Detector 1.1.

If you do not have it please download again the program. It will not work if the wolder named webcam does not exists.

This html file is a Silverlight Script, so you'll have to have installed on your computer silverllight 4 or above (but is not necessary that you have your computer connected to internet to use it).

As the rest of my programs the Selfbondage Motion Detector blocks forced reboots or shutdowns of Windows and checks the battery level of the computer every second,so if it drows under 20% it automatically runs the desired release method.

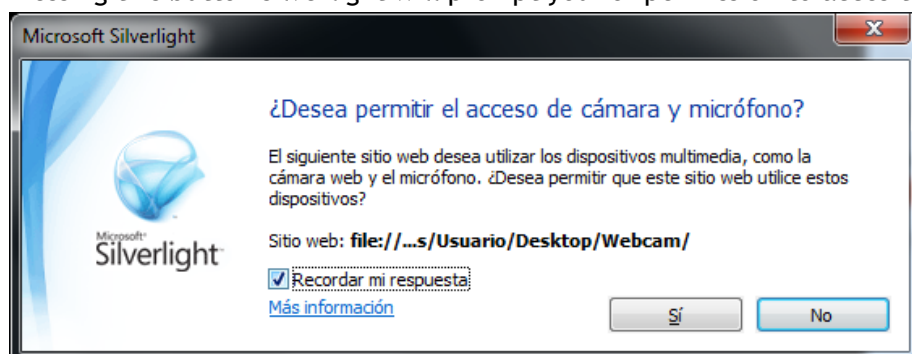
The first time that you open the program your screen will look like this:



If you take a look at the grey square on the middle of the screen you'll see a button and a slider:

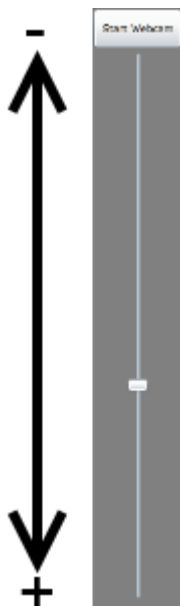


Pressing this button silverlight will prompt you for permission to acces to your webcam:



When you accept you'll see webcam's image on screen. Everytime you move the blackground of the slider will be filled with red color.

You can adjust the accuracy of the motion detection just moving the slider. Less accuracy means more movements allowed.



When you've adjusted the motion detection take a look at the right side of the gui. You'll find three groups of inputs to setup your session.

The first one is the one dedicated to setup the duration of the session:

SESSION SETUP

Time in MINUTES until the release method will be activated: 240

☐ Beep during the countdown?

☐ Random time play? (If so, type the max. and the min. time) 120

☒ Show remaining time during the session?

Time that you need to tie yourself before the real session starts: 10

Is like my other programs.

You have to input how long d'you want the session to last here:

and if you want to play with random time you must check this checkbox and type here the minimum desired time

☐ Play with random time? (If so, type the max. and the min. time) 1

and here the maximum:

so the computer will calculate a number between the max and the min. If you input a min higher than the max the countdown will end as soon as you start the session.

In this new version you can force the program to show or not how much time left in a random timed session. You can setup that option with this checkbox:

☒ Show remaining time during the session?

As you can't tie yourself without moving and the program will tease when you move, it's crystal clear that you're going to need sometime to tie yourself before the motion detection starts.

You can input the time that you think that you're going to need to tie yourself here:

Time that you need to tie yourself before the real session starts: 10

(later, during the countdown that appears to show you how much time left until real session starts you'll have the chance to increase or decrease this timer).

Inside this group you can also activate or deactivate a 'beep' during the countdown just checking this:

☒ Beep during the countdown?

so every second the program will play a beep, like in the countdowns on the movies.

CAUTION! It can be not compatible with sound teasing devices!

The next group that you find is the one dedicated to setup the teasing options:

MINUTES that will be added to the countdown when you move: 1

Movements allowed before teasing and adding time to countdown: 5

Execute as teasing method when motion is detected

C:\Users\Usuario\Desktop\pain.exe Change Test

☒ Play with Random Teasing? If so, input the % of probabilities 4

Execute as random teasing method

C:\Users\Usuario\Desktop\pain.exe Change Test

☒ Play with Sound Teasing? (Microphone required)

55 %

1 %

Execute as teasing method when sound is detected

C:\Users\Usuario\Desktop\exit.exe Change Test

MINUTES that will be added to countdown when you make noise: 1

Let's take a look at this group.

The first option that we find let us to tell to the program that when we move it adds x minutes to countdown. As not everybody have teasing devices I think it would be a good reason to stay quiet while you're waiting for the key.

You can setup the program to do not add any time when motion is detected up to 9 minutes. If you do not want the program to add time to countdown when you move just input a zero in the inputbox (default is 1):

MINUTES that will be added to the countdown when you move: 1

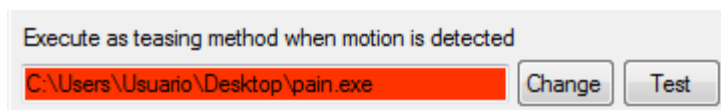
The second option that you find let's you setup how many times you can make a movement before the program teases you and also add the time inputed above to the countdown.

Movements allowed before teasing and adding time to countdown: 5

If you want that the computer teases you everytime you move just input zero. If you want that the computer let's you move 5 times before being teased input 5 (at the 6th movement you'll be teased and desired time will be added). Maximun allowed is 9 movements before being teased.

Later I will explain how the program informs to you about how many movements you have made.

Next options let's you choose and test what program do you want to be executed as teasing method when motion is detected:

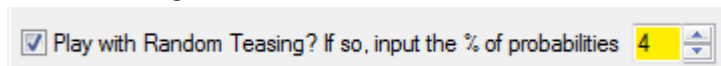


This time I have added the possibility of running differents programs depending on the fault that you've made. One for moving, another one for not being quiet and a third for the ranmdom teasing. If you want the same teasing for all the cases just choose the same program as teasing method.

You can get teasing programs please check [the pain.exe and exit.exe post](#)

If you want to use sound teasing you can take a look at this thread where a guy ask for a teasing device http://www.boundforum.com/forum/forum_posts.asp?TID=12576

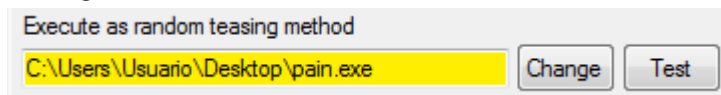
On Selfbondage Movement Deterctor there is also a random teasing option:



You can setup the program to tease you randomly. So the Selfbondage Motion Detector will run the teasing program you have choosed on the input above. If you check this option **you'll have to choose the % of probabilities of being randomly teased every second**. The maximum % is 25% and the minimum allowed is 1%. Everytime that the program teases you due to this option you'll see on the screen a little window like this one:

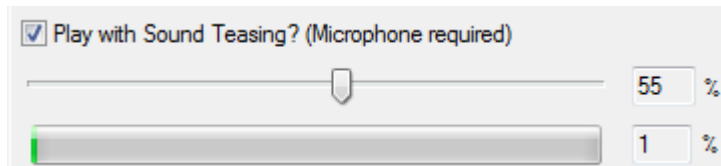


As explained above you can choose what program do you want to be executed to tease you when random teasing works:



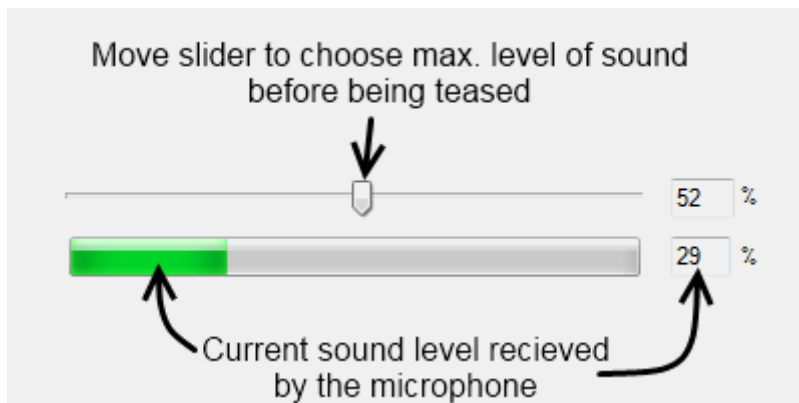
If you do want to use a different teasing program than the one that teases you when you move just select it and test if it works as you expected with the test button.

The last options inside the teasing group are related to sound teasing.



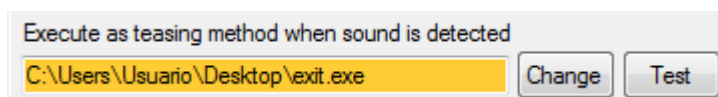
To activate it just mark the checkbox.

Now you can set up the sound level. To do it we need a microphone. Moving the slider we have to set a maximum level of noise threshold, and if we make a noise louder than this level during the session we will be teased:

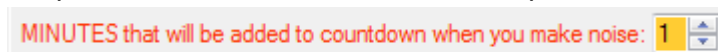


Until you press the start session button everytime that you make a noise louder that the max allowed level the computer will beep. Use that beep to adjust the noise threshold because when session starts the beep will become an external program running (a "pain.exe" that plays a sound during a minute maybe?)

As the other teasing options you can define what program do you want to be executed when you make noise with that control:

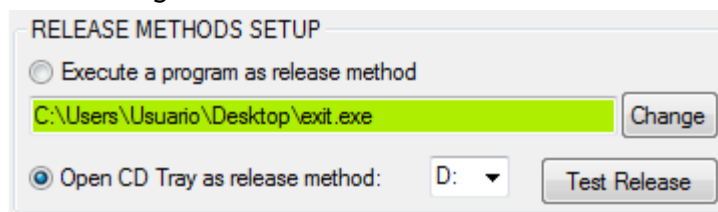


Like the movement teasing you can setup how many minutes d'you want to be added to the countdown when you make any sound louder that the threshold (that's the way you'll learn to remain quiet). You can setup this addition of time with the last option on the teasing group:



Once again if you do not want to add time to countdown just input zero. The max allowed is 9.

After you have setup the teasing options is time to see how are you going to be free. The last group is about the releasing method:



Here you have two options: select an external program to work as release method (opening the cd tray, moving a servomotor, showing images on screen with the combination needed to open a combination padlock, etc...) or just select what cd tray d'you want to be opened to release a key (putting the laptop on a shelf out of reach, you can play with an usb camera and connecting the computer to an external monitor or flat tv).

CD Tray release works putting the key like this:



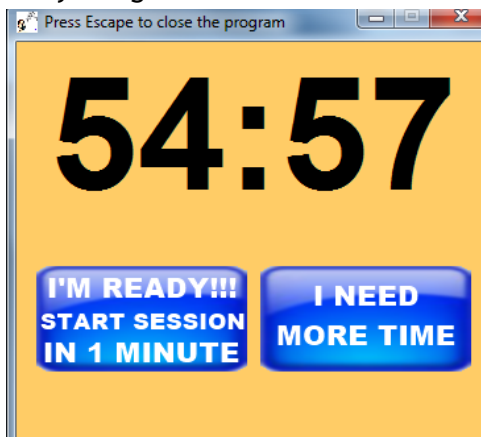
If you choose that you want to run an external program as release method **YOU'LL HAVE TO TEST IT** if you want to start the session. Countdown will not start if you haven't tested that your selected release method works as desired.

When battery level goes under 20% the program will run the desired release method (the cd tray or the program that you've chosen)

Once you have setup all the desired options you're ready to go. When you are ready to start click on the start session button:



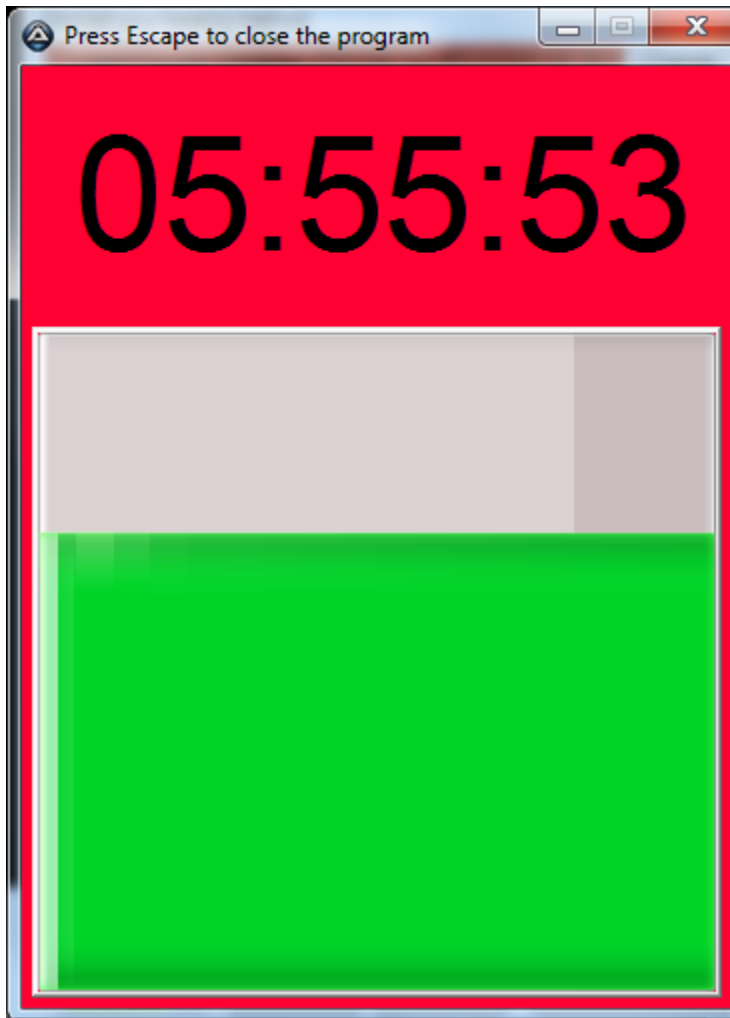
and you'll get a new window with a countdown and two buttons:



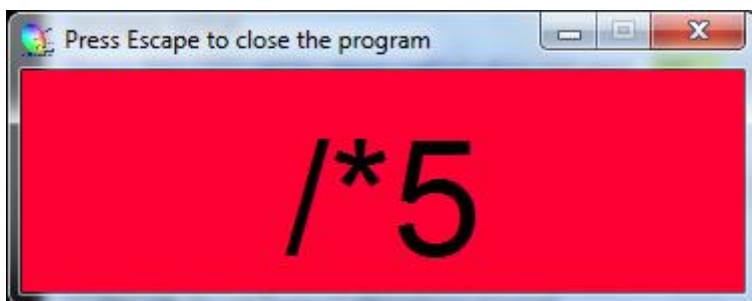
During this countdown teasing methods will not work. This timer is just to letting you tie yourself. We can have the mouse next to us and if we see that we're already tied (just remains one hand, for example), we can force the program to start the session in one minute or if we are taking very long to tie ourselves then we can add 1 minute to the countdown.

When this countdown ends the real session will start.

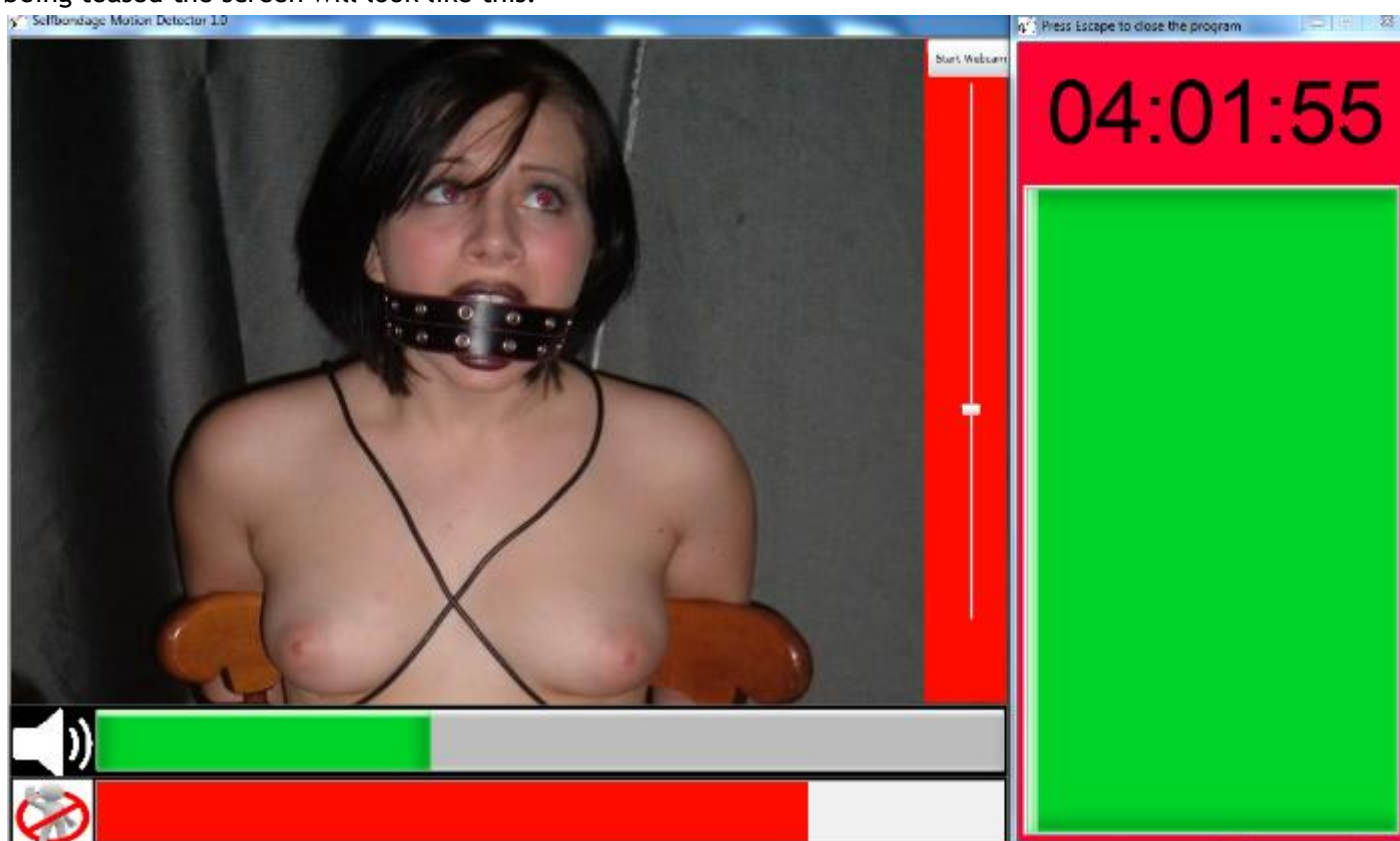
You'll get on screen a new countdown with a progress bar showing you how many time remains until the release method will be activated:



If you have setup a random time and without knowing how much time left, session the countdown will look like this:



On a normal session without random timer, sound teasing activated and more than zero movements before being teased the screen will look like this:

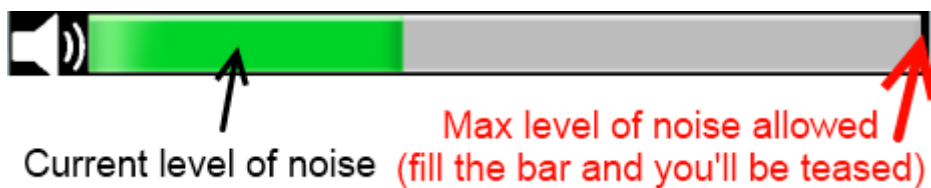


If you take a look under the video you'll see two progressbars.

The first one have a picture of a microphone and shows the level of noise that you're doing on real time.



It works like this:



So if you have setup a sound threshold of 20% when you make a noise over the 20% the bar will be filled and you'll be teased (and time will be added to the countdown).

This progressbar will only be on screen when you've setup a session with sound teasing. So if you don't you'll not lose screen espace.

The second bar is only showed when you have setup more that zero movments before being teased. It will be filled everytime that you move:



It will be yellow until you are one movement away of being teased. Then it turns to red:



so on next movement you'll be teased and time will be added to the countdown.

If you have inputed that you want to be teased after 1 movement, the progressbar will be filled at the 50% a coloured in red at the first movement that you made (and on the second one... you'll be teased).

On next versions I will add the option of decrease this bar if you do not move during some minutes.

Even with both bars on screen, the program will look for motion on the whole webcam image, so, if bars are drawn over a part of your body and you move that part of your body the program will see that movement

Everytime you get teased (by sound,randomly or movement) the program will take a picture and will save it to a folder in the desktop with a time stamp showing how much time left when you get teased.